

Nguyen Bui Phuc Thai

Full-Stack Web Developer & Game Developer

CONTACT

- **Phone:** +84 354 893 925
- **Email:** phuchai936@gmail.com
- **Website:** jokholk.dev
- **Address:** Tay A Quarter, Dong Hoa Ward, Dong Hoa Ward, Ho Chi Minh City, Vietnam
- **Date of Birth:** May 23, 2006

CAREER OBJECTIVE

Software development student with hands-on experience in **full-stack web development** and **game programming**. Proven ability to deliver complete projects independently — from UI design to server deployment — as well as lead small development teams. Seeking an internship or junior role to apply technical skills in a real-world product environment and grow toward becoming a **professional full-stack developer**.

EDUCATION

FPT Polytechnic College — Ho Chi Minh City
Game Programming · Semester 5/6 · Jan 2025 – Present
GPA: ~3.5/4.0 — Distinction
FUNiX Online University — Hanoi
Software Engineering · Oct 2023 – Present

CERTIFICATIONS

Certification	Issued by	Date
Foundational C# with Microsoft	freeCodeCamp × Microsoft	Dec 2024
Front End Development Libraries (V8)	freeCodeCamp (~300 hrs)	Dec 2024

WORK EXPERIENCE

Team Lead — Game Project · Jul 2025 – Aug 2025

Led a 3-person team to design and ship **Rogue Adventure**, a 2D pixel-art platformer built with Unity and C#.

- Defined project scope, assigned tasks, and tracked delivery milestones across the full development cycle.
- Architected and implemented core gameplay systems: character controls, combat mechanics, enemy AI, and level logic.
- Coordinated daily collaboration between team members to ensure consistent progress and on-time delivery.

- Published: jok-holk.itch.io/rogue-adventure

Web Developer (Freelance) · Sep 2024 – Present

Independently designed, developed, and deployed production web projects for clients and personal use.

- Built and maintained a personal portfolio site using **Astro**, integrated with **Strapi Headless CMS** for blog content management.
 - Configured and managed a **VPS** with **Nginx** for stable, self-hosted production deployment.
 - Developed a brand and e-commerce website for **Etugi Binh Duong** — delivered within 1 month on time and on budget.
 - Implemented responsive UI with **HTML & CSS3**, interactive features with **JavaScript** (cart, contact form, UI effects).
 - Ensured cross-browser compatibility and clean, maintainable code.
-

PERSONAL PROJECTS

Rogue Adventure — 2D Platformer Game · 2025

Unity · C# · Pixel Art

- Designed and implemented combat system, enemy behavior (patrol, chase, attack), and level progression logic.
- Managed the full game loop from main menu to game over screen.
- Play: jok-holk.itch.io/rogue-adventure

Personal Portfolio & Blog · 2025

Astro · Strapi · REST API · Nginx · VPS

- Built a headless CMS blog architecture, fully decoupling content from presentation layer.
- Self-hosted on VPS with Nginx reverse proxy — zero downtime after initial setup.
- Live: jokholk.dev

Markdown-to-CV Pipeline · 2025

Astro · Node.js · Markdown → HTML → PDF

- Engineered an automated pipeline to convert Markdown source into consistently formatted PDF CVs.
 - Built a flexible Astro layout system allowing rapid style and content updates without manual reformatting.
-

SKILLS

Web: HTML, CSS3, JavaScript, Astro, React, Next.js, Strapi, Medusa.js, REST API, Nginx, VPS, SSH

Game: C#, Unity

Tools & Practices: Git, dotenv, task planning, progress tracking, client communication, technical presentation